

COURSE DETAIL

THE ART OF GAME MUSIC

Country

Australia

Host Institution

University of Melbourne

Program(s)

University of Melbourne

UCEAP Course Level

Upper Division

UCEAP Subject Area(s)

Music

UCEAP Course Number

119

UCEAP Course Suffix**UCEAP Official Title**

THE ART OF GAME MUSIC

UCEAP Transcript Title

ART OF GAME MUSIC

UCEAP Quarter Units

6.00

UCEAP Semester Units

4.00

Course Description

This course examines the basics of creating music for video games. Aspects of the function and crafting of music for game use including, sound and visual interactivity, indeterminacy and the music dramatic narrative will be examined.

Language(s) of Instruction

English

Host Institution Course Number

MUSI20173

Host Institution Course Title

THE ART OF GAME MUSIC

Host Institution Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

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