# **COURSE DETAIL**

## **GRAPHICS**

### **Country**

United Kingdom - England

#### **Host Institution**

Imperial College London

# Program(s)

Imperial College London

#### **UCEAP Course Level**

**Upper Division** 

### **UCEAP Subject Area(s)**

**Computer Science** 

### **UCEAP Course Number**

134

#### **UCEAP Course Suffix**

#### **UCEAP Official Title**

**GRAPHICS** 

# **UCEAP Transcript Title**

**GRAPHICS** 

# **UCEAP Quarter Units**

5.00

#### **UCEAP Semester Units**

3.30

### **Course Description**

Students study core computer graphics concepts, including the mathematical principles used for computer-generated imagery, shading, and light approximations. They also learn different geometry representations and modelling techniques and learn to apply what they have learned to practical computer graphics problems, using modern shader languages and graphics accelerators.

### Language(s) of Instruction

English

**Host Institution Course Number** 

COMP60005

**Host Institution Course Title** 

**GRAPHICS** 

**Host Institution Campus** 

**Host Institution Faculty** 

**Host Institution Degree** 

**Host Institution Department** 

Computing

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