# **COURSE DETAIL**

#### STORYTELLING IN MEDIA AND PERFORMANCE

## **Country**

Netherlands

#### **Host Institution**

**Utrecht University** 

## Program(s)

**Utrecht University** 

#### **UCEAP Course Level**

**Upper Division** 

## **UCEAP Subject Area(s)**

Film & Media Studies

#### **UCEAP Course Number**

116

#### **UCEAP Course Suffix**

#### **UCEAP Official Title**

STORYTELLING IN MEDIA AND PERFORMANCE

## **UCEAP Transcript Title**

STORYTELLING MEDIA

## **UCEAP Quarter Units**

6.00

### **UCEAP Semester Units**

4.00

### **Course Description**

This course covers theatre, film, television, and games as storytelling media. It pays particular attention to the very different ways in which stories may be structured and constructed, and how the audience watches, experiences, or takes part in the story. The course addresses a number of narrative forms and structures, such as the Aristotelian tragedy, the classic Hollywoodmovie narrative, the television series (serial storytelling) and the narrative game (environmental storytelling). The course also considers how media forms are also constantly borrowing from one another. In recent years, for instance, there have been numerous theatre performances that were inspired by games and game-based structures. In such performances, the audience does not merely sit in a chair watching a story unfold; rather, they are led along a set trajectory through various spaces as they themselves take an active role in the story being told. At the same time, an increasing number of game designers are creating digital games that are intended not for play on the computer, but rather on the streets and other public spaces. For that reason, this course focuses on the specific characteristics of various media and on what these mean for the way in which they are able to convey stories; and it also reflects on the fact that media never exist in isolation. Various media constantly influence one another in their development, meaning they also influence one another in the way they tell stories and the result they hope to achieve through those stories in terms of their audience.

## Language(s) of Instruction

English

## **Host Institution Course Number**

ME1V18002

#### **Host Institution Course Title**

STORYTELLING IN MEDIA AND PERFORMANCE

## **Host Institution Campus**

Humanities

# **Host Institution Faculty**

# **Host Institution Degree**

# **Host Institution Department**

Media and Culture Studies

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