# **COURSE DETAIL**

#### **GAME THEORY FOR THE SOCIAL SCIENCES**

# **Country**

United Kingdom - England

#### **Host Institution**

University College London

# Program(s)

University College London

#### **UCEAP Course Level**

**Upper Division** 

# **UCEAP Subject Area(s)**

Sociology

## **UCEAP Course Number**

157

#### **UCEAP Course Suffix**

#### **UCEAP Official Title**

GAME THEORY FOR THE SOCIAL SCIENCES

# **UCEAP Transcript Title**

GAME THEORY/SOC SCI

# **UCEAP Quarter Units**

6.00

#### **UCEAP Semester Units**

4.00

### **Course Description**

In the social sciences, we try to understand the behavior of individuals in collective settings. In such settings, the best course of action for the individual often depends on the actions of others. For example, the decision to dress formally or informally for a dinner party depends on how we think others will be dressing. Game theory is the formal analysis of decision making in such interdependent situations in which an individual's best course of action depends on the actions of others. This course presents a non-technical introduction to non-cooperative game theory.

## Language(s) of Instruction

English

#### **Host Institution Course Number**

SOCS0079

#### **Host Institution Course Title**

GAME THEORY FOR THE SOCIAL SCIENCES

## **Host Institution Campus**

University College London

# **Host Institution Faculty**

**Host Institution Degree** 

# **Host Institution Department**

Social Research Institute

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