# **COURSE DETAIL**

#### PRINCIPLES OF PERFORMANCE AND TECHNOLOGY

### **Country**

Ireland

#### **Host Institution**

Trinity College Dublin

### Program(s)

Trinity College Dublin

#### **UCEAP Course Level**

**Upper Division** 

### **UCEAP Subject Area(s)**

**Dramatic Arts** 

#### **UCEAP Course Number**

110

### **UCEAP Course Suffix**

#### **UCEAP Official Title**

PRINCIPLES OF PERFORMANCE AND TECHNOLOGY

### **UCEAP Transcript Title**

PERFORMANCE & TECH

## **UCEAP Quarter Units**

4.00

#### **UCEAP Semester Units**

2.70

#### **Course Description**

This course questions the new forms and cultural constructions, aesthetic opportunities, and performance practices that operate within the intersections of science, technology, computers, live theater, and performance. The readings focus on the philosophical and theoretical problems of the field with a consideration of the cultural and ethical conditions surrounding digital culture. The students apply that theory in performance analyses of various artists of the field. Students receive training in various technologies of digital video, interactive programming, audio, and internet design in preparation for devising technologized and electronic performance works.

### Language(s) of Instruction

English

### **Host Institution Course Number**

DR3426

#### **Host Institution Course Title**

PRINCIPLES OF PERFORMANCE AND TECHNOLOGY

## **Host Institution Campus**

Trinty College Dublin

# **Host Institution Faculty**

**Host Institution Degree** 

# **Host Institution Department**

Drama

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