COURSE DETAIL

DIGITAL TECHNOLOGY AS ART MEDIUM

Country
United Kingdom - Scotland

Host Institution
University of Edinburgh

Program(s)
University of Edinburgh

UCEAP Course Level
Upper Division

UCEAP Subject Area(s)
Art Studio

UCEAP Course Number
108

UCEAP Course Suffix

UCEAP Official Title
DIGITAL TECHNOLOGY AS ART MEDIUM

UCEAP Transcript Title
DIG TECH/ART MEDIUM

UCEAP Quarter Units
8.00

UCEAP Semester Units
5.30

Course Description

The course is launched by a lecture about the many different uses of digital technology by contemporary artists so that students gain insight into the possibilities created by digital media for their artistic practice. Students gain knowledge of contemporary art and how artists use technology as art forms. Visits to contemporary art galleries and studios allow students to see a wide variety of contemporary art that uses digital technology, and meet master printers and artists who produce ambitious digital projects, and are part of professional networks beyond university. These studies support practical workshops in photo-editing and graphic painting techniques using Adobe Photoshop, and animation techniques using Final Cut Pro. Short projects ask students to experiment with different ways of working with digital technology: e.g. to create images using different layers and prepare them in formats for high quality digital printing; to produce images for projection; to work collaboratively and remotely; and to prepare images for very simple animations. Through these projects, the students explore the possibilities inherent to computer-generated art. Students then plan and present a personal project using the techniques most appropriate to their ideas and artistic practice.

Language(s) of Instruction
English

Host Institution Course Number
ARTX08083

Host Institution Course Title
DIGITAL TECHNOLOGY AS ART MEDIUM

Host Institution Campus
Edinburgh

Host Institution Faculty

Host Institution Degree

Host Institution Department
College of Art

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