# **COURSE DETAIL**

# **GAMES THEORY AND APPLICATIONS**

# **Country**

Korea, South

### **Host Institution**

Yonsei University

# Program(s)

Yonsei University

### **UCEAP Course Level**

**Upper Division** 

# **UCEAP Subject Area(s)**

**Economics** 

#### **UCEAP Course Number**

109

### **UCEAP Course Suffix**

#### **UCEAP Official Title**

**GAMES THEORY AND APPLICATIONS** 

# **UCEAP Transcript Title**

**GAME THEORY&APPLICN** 

# **UCEAP Quarter Units**

4.50

#### **UCEAP Semester Units**

3.00

# **Course Description**

This course introduces students to the basic ideas and applications of game theory. This course begins with expected utility theory, and then introduces the fundamental ideas of game theory: strategic-form games, Nash equilibrium, games with incomplete information, extensive-form games, sequential equilibrium, repeated games, as well as games with communication.

Prerequisite: Microeconomics, Mathematics for Economics, Introduction to Statistics, Calculus

### Language(s) of Instruction

English

**Host Institution Course Number** 

ECO3101

#### **Host Institution Course Title**

**GAMES THEORY AND APPLICATIONS** 

**Host Institution Campus** 

**Host Institution Faculty** 

**Host Institution Degree** 

**Host Institution Department** 

**Economics** 

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