# **COURSE DETAIL**

## **SOFTWARE ENGINEERING & OBJECT-ORIENTED PROGRAMMING**

## **Country**

Singapore

### **Host Institution**

National University of Singapore

## Program(s)

National University of Singapore

### **UCEAP Course Level**

**Upper Division** 

## **UCEAP Subject Area(s)**

**Computer Science** 

### **UCEAP Course Number**

110

#### **UCEAP Course Suffix**

#### **UCEAP Official Title**

SOFTWARE ENGINEERING & OBJECT-ORIENTED PROGRAMMING

## **UCEAP Transcript Title**

**OBJECT ORIENT PROG** 

## **UCEAP Quarter Units**

6.00

### **UCEAP Semester Units**

4.00

### **Course Description**

This course introduces the necessary skills for systematic and rigorous development of software systems. It covers requirements, design, implementation, quality assurance, and project management aspects of small-to-medium size multi-person software projects. The course uses the Object Oriented Programming paradigm. The course provides hands-on practice of tools commonly used in the industry, such as test automation tools, build automation tools, and code revisioning tools.

## Language(s) of Instruction

English

### **Host Institution Course Number**

CS2113

#### **Host Institution Course Title**

SOFTWARE ENGINEERING & OBJECT-ORIENTED PROGRAMMING

**Host Institution Campus** 

**Host Institution Faculty** 

**Host Institution Degree** 

# **Host Institution Department**

Computer Science

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