COURSE DETAIL

GAMES AND PHILOSOPHY
Country Singapore
Host Institution National University of Singapore
Program(s) National University of Singapore
UCEAP Course Level Lower Division
UCEAP Subject Area(s) Philosophy
UCEAP Course Number 36
UCEAP Course Suffix
UCEAP Official Title GAMES AND PHILOSOPHY
UCEAP Transcript Title GAMES & PHILOSOPHY
UCEAP Quarter Units 6.00
UCEAP Semester Units 4.00

Course Description

This course introduces how games serve as a medium for communicating philosophical ideas. The course answers questions such as what is freedom? Are moral dilemmas possible? and What is reality? Equally, philosophy can shed light on the nature of games. For instance, can games be art? What is skill and luck? What is the nature of artificial intelligence? This course serves to explore some of these issues, using games and philosophical texts in tandem to explore various issues about what it is to be a human, and what it is to be a gamer.

Language(s) of Instruction
English

Host Institution Course Number
PH2227

Host Institution Course Title
GAMES AND PHILOSOPHY

Host Institution Course Details
https://nusmods.com/modules/PH2227/games-and-philosophy

Host Institution Campus

Host Institution Faculty
Arts and Social Science

Host Institution Degree

Host Institution Department
Philosophy

Course Last Reviewed
2022-2023

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