# **COURSE DETAIL**

# **VIDEO GAMES: AESTHETICS, INDUSTRY AND CULTURE**

# **Country**

Norway

### **Host Institution**

University of Oslo

# Program(s)

University of Oslo

### **UCEAP Course Level**

**Upper Division** 

# **UCEAP Subject Area(s)**

Film & Media Studies

#### **UCEAP Course Number**

111

### **UCEAP Course Suffix**

#### **UCEAP Official Title**

VIDEO GAMES: AESTHETICS, INDUSTRY AND CULTURE

# **UCEAP Transcript Title**

**VIDEO GAMES** 

# **UCEAP Quarter Units**

8.00

### **UCEAP Semester Units**

5.30

### **Course Description**

This course provides a comprehensive introduction to video games' technological and aesthetic forms of expression, and industrial and cultural contexts. It examines how games are similar to and different from other media, what the most important developments are in game history, and what their impact is on games, game development, and society. The course considers how games can be analyzed, interpreted, and understood; how games explore, reflect, and challenge culture through representations of gender, sexuality, ethnicity, ethics, politics, and ideology; and what the central possibilities and challenges are for contemporary game industry and game culture. It discusses theories, terms, concepts, and models from game studies and game design literature. It analyzes and interprets structure, content, meaning, and interaction in different types of video games and discusses critically the game industry and game culture. The course provides an opportunity to practice the ability to convey academic and professional knowledge about video games in discussions, presentations, and in writing. The course is well suited for those who want in-depth academic and professional insights into video games as a phenomenon and field of research and wish to work with or research games further.

# Language(s) of Instruction

English

### **Host Institution Course Number**

MEVIT2725

#### **Host Institution Course Title**

VIDEO GAMES: AESTHETICS, INDUSTRY AND CULTURE

### **Host Institution Campus**

# **Host Institution Faculty**

Humanities

# **Host Institution Degree**

# **Host Institution Department**

Media and Communication

<u>Print</u>