

COURSE DETAIL

GAMING: PLAY, LEARNING AND SOCIETY

Country

Hong Kong

Host Institution

University of Hong Kong

Program(s)

University of Hong Kong

UCEAP Course Level

Lower Division

UCEAP Subject Area(s)

Sociology

UCEAP Course Number

37

UCEAP Course Suffix**UCEAP Official Title**

GAMING: PLAY, LEARNING AND SOCIETY

UCEAP Transcript Title

GAMING: LEARN & SOC

UCEAP Quarter Units

5.00

UCEAP Semester Units

3.30

Course Description

This course examines the theoretical and practical foundations of games and gamification and the game phenomenon from neural and cognitive perspectives. It covers the history and latest development of game studies; neural and cognitive theories of the game phenomenon; the concept of game; the psychological, social, economic, and educational benefits of game application; the potential harms and risks of gaming activities; the basic principles of game studies.

Language(s) of Instruction

English

Host Institution Course Number

CCHU9060

Host Institution Course Title

GAMING: PLAY, LEARNING AND SOCIETY

Host Institution Course Details

Host Institution Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

Course Last Reviewed

2023-2024

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