COURSE DETAIL

GAMING: PLAY, LEARNING AND SOCIETY
Country Hong Kong
Host Institution University of Hong Kong
Program(s) University of Hong Kong
UCEAP Course Level Lower Division
UCEAP Subject Area(s) Sociology
UCEAP Course Number 37
UCEAP Course Suffix
UCEAP Official Title GAMING: PLAY, LEARNING AND SOCIETY
UCEAP Transcript Title GAMING: LEARN & SOC
UCEAP Quarter Units 5.00
UCEAP Semester Units 3.30

Course Description

This course examines the theoretical and practical foundations of games and gamification and the game phenomenon from neural and cognitive perspectives. It covers the history and latest development of game studies; neural and cognitive theories of the game phenomenon; the concept of game; the psychological, social, economic, and educational benefits of game application; the potential harms and risks of gaming activities; the basic principles of game studies.

Language(s) of Instruction
English

Host Institution Course Number
CCHU9060

Host Institution Course Title
GAMING: PLAY, LEARNING AND SOCIETY

Host Institution Course Details

Host Institution Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

Course Last Reviewed
2023-2024

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