COURSE DETAIL

VIDEOGAMES: CULTURE, POLITICS, HISTORY

Country
United Kingdom - England

Host Institution
University of London, Royal Holloway

Program(s)
University of London, Royal Holloway

UCEAP Course Level
Upper Division

UCEAP Subject Area(s)
Film & Media Studies

UCEAP Course Number
121

UCEAP Course Suffix
N

UCEAP Official Title
VIDEOGAMES: CULTURE, POLITICS, HISTORY

UCEAP Transcript Title
VIDEOGAMES

UCEAP Quarter Units
6.00

UCEAP Semester Units

4.00

Course Description

The course considers how gaming emerged from post-War and Cold War cultures and traces its development alongside a history of contemporary capitalism up to the present. It considers games and their relation to nationalism, gender and sexuality, class and intersectionality, among other things. The course asks students to analyze the complex relationships between political context and games. To do so they develop both deep historical knowledge of the industry and solid theoretical tools through which to understand it. Students consider fan cultures, online activism, and community building around the gaming industry.

Language(s) of Instruction
English

Host Institution Course Number
MA2050V

Host Institution Course Title
VIDEOGAMES: CULTURE, POLITICS, HISTORY

Host Institution Course Details
https://ssb-prod.ec.royalholloway.ac.uk/PROD/bwckctlg.p_disp_catalog_syllabus?c...

Host Institution Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department
Media Arts

Course Last Reviewed
2023-2024

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