COURSE DETAIL

INTRODUCTION TO COMPUTER GRAPHICS
Country Korea, South
Host Institution Yonsei University
Program(s) Yonsei University
UCEAP Course Level Lower Division
UCEAP Subject Area(s) Art Studio
UCEAP Course Number 71
UCEAP Course Suffix
UCEAP Official Title INTRODUCTION TO COMPUTER GRAPHICS
UCEAP Transcript Title INTRO COMPUTER GRAP
UCEAP Quarter Units 4.50
UCEAP Semester Units 3.00

Course Description

As the demand for digital visualization is rapidly growing, there is a need to learn about computer graphics. Today, industries such as animations, games, movies, advertising, architecture, and many other fields are no longer sustainable without computer graphic technologies. With the development and broader utilization of digital visualization, there is a growing need to develop basic knowledge of computer graphic technology. This course aims to review basic computer graphic tools and then introduce various techniques for creative visual expression for a wide range of applications. This course is to understand the usages and the characteristics of essential 2D graphic tools; to engage in the creative process by producing artwork and compositions; and to experiment with expressivity to elevate both the aesthetic and emotional qualities within the artistic endeavors, mainly learning how to use photoshop/illustrator/InDesign.

Language(s) of Instruction
English

Host Institution Course Number
IEE2028

Host Institution Course Title
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Host Institution Course Details

Host Institution Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

Course Last Reviewed
2023-2024

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