COURSE DETAIL

GAME PROGRAMMING IN PYTHON

Country
Germany

Host Institution
Technical University Berlin

Program(s)
Technical University Summer

UCEAP Course Level
Lower Division

UCEAP Subject Area(s)
Computer Science

UCEAP Course Number
53

UCEAP Course Suffix

UCEAP Official Title
GAME PROGRAMMING IN PYTHON

UCEAP Transcript Title
GAME PROGRMG PYTHON

UCEAP Quarter Units
4.00

UCEAP Semester Units
2.70

Course Description

In this course, you will create a graphical action game in Python. In the process, you will learn fundamental concepts and tools that programmers use. The course will guide you step by step from a first prototype to a working game. By the end of the course, you will deploy your game to a live website. No previous programming knowledge is required.

Language(s) of Instruction
English

Host Institution Course Number

Host Institution Course Title
GAME PROGRAMMING IN PYTHON

Host Institution Campus
TUBS

Host Institution Faculty

Host Institution Degree

Host Institution Department

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