

# COURSE DETAIL

## SOUND DESIGN

**Country**

United Kingdom - England

**Host Institution**

University of Sussex

**Program(s)**

University of Sussex

**UCEAP Course Level**

Upper Division

**UCEAP Subject Area(s)**

Music

**UCEAP Course Number**

161

**UCEAP Course Suffix****UCEAP Official Title**

SOUND DESIGN

**UCEAP Transcript Title**

SOUND DESIGN

**UCEAP Quarter Units**

6.00

**UCEAP Semester Units**

4.00

## Course Description

In this course, students engage with fundamental principles of sound creation and manipulation through exploration of sound design practices in a range of contexts including game sound, virtual reality and other interactive media, film, TV, radio, theater, and live sound applications. By examining the work of influential sound design practitioners, students explore sound design methodologies and techniques. This includes field recording, synthesis, multichannel spatialization, Foley, and the manipulation of sound recordings using DAWs and analog recording devices to achieve a desired aesthetic.

### Language(s) of Instruction

English

### Host Institution Course Number

W3094

### Host Institution Course Title

SOUND DESIGN

### Host Institution Campus

University of Sussex

### Host Institution Faculty

### Host Institution Degree

### Host Institution Department

Filmmaking and Media Production

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