

## COURSE DETAIL

### INTERACTIVE SYSTEM DESIGN AND IMPLEMENTATION

**Country**

Taiwan

**Host Institution**

National Taiwan University

**Program(s)**

National Taiwan University

**UCEAP Course Level**

Upper Division

**UCEAP Subject Area(s)**

Computer Science

**UCEAP Course Number**

121

**UCEAP Course Suffix****UCEAP Official Title**

INTERACTIVE SYSTEM DESIGN AND IMPLEMENTATION

**UCEAP Transcript Title**

INTERACT SYS DESIGN

**UCEAP Quarter Units**

4.50

**UCEAP Semester Units**

3.00

## Course Description

This course provides instruction in building cutting-edge interactive systems and guides to design futuristic experiences. Students gather in Make Reality Space in a studio format to construct software and hardware prototypes. Topics for each semester may change and evolve towards ultimate reality.

This course focuses on mixed reality technologies. Specifically, students use Meta Quest 3, Intel Realsense cameras, computer vision toolkits, 3D printed props, and Unity game engines to connect both the physical and virtual worlds. In groups, students design and build their own interactive hardware/software prototypes and present them in a live demo at the end of term.

## Language(s) of Instruction

English

## Host Institution Course Number

CSIE5646

## Host Institution Course Title

INTERACTIVE SYSTEM DESIGN AND IMPLEMENTATION

## Host Institution Course Details

[https://nol.ntu.edu.tw/nol/coursesearch/print\\_table.php?course\\_id=922%20U4950&c...](https://nol.ntu.edu.tw/nol/coursesearch/print_table.php?course_id=922%20U4950&c...)

## Host Institution Campus

## Host Institution Faculty

College of Electrical Engineering and Computer Science

## Host Institution Degree

## Host Institution Department

Department of Computer Science and Information Systems

## Course Last Reviewed

2024-2025

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