

COURSE DETAIL

VIDEO GAMES AND STORYTELLING

Country

Spain

Host Institution

Autonomous University of Barcelona

Program(s)

UAB Barcelona Summer School

UCEAP Course Level

Upper Division

UCEAP Subject Area(s)

Film & Media Studies Communication

UCEAP Course Number

112

UCEAP Course Suffix**UCEAP Official Title**

VIDEO GAMES AND STORYTELLING

UCEAP Transcript Title

VIDEO GAMES/STORY

UCEAP Quarter Units

5.00

UCEAP Semester Units

3.30

Course Description

In this course, students explore storytelling and analyze and dissect fiction from various media. Students start with literature, understanding how a story works, its structure, devices and narratives, and move into creating their own stories. Through projection and discussion of examples, students analyze how films and TV shows tell stories and make their narrative as effective and surprising as possible. Students also analyze videogames with critical thinking and understanding tricks used in game design and narrative. Additionally, using the projections and discussions, students create their own original ideas and plots, using different creative exercises to build up to working on first script drafts. Video games included in the course include games that excel in storytelling and narrative by breaking the conceptions of what society views as a videogame.

Language(s) of Instruction

English

Host Institution Course Number

217984

Host Institution Course Title

VIDEO GAMES AND STORYTELLING

Host Institution Campus

Bellaterra Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

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