COURSE DETAIL

VIDEO GAMES AND STORYTELLING
Country Spain
Host Institution Autonomous University of Barcelona
Program(s) UAB Barcelona Summer School
UCEAP Course Level Upper Division
UCEAP Subject Area(s) Film & Media Studies Communication
UCEAP Course Number 112
UCEAP Course Suffix
UCEAP Official Title VIDEO GAMES AND STORYTELLING
UCEAP Transcript Title VIDEO GAMES/STORY
UCEAP Quarter Units 5.00
UCEAP Semester Units 3.30

Course Description

In this course, students explore storytelling and analyze and dissect fiction from various media. Students start with literature, understanding how a story works, its structure, devices and narratives, and move into creating their own stories. Through projection and discussion of examples, students analyze how films and TV shows tell stories and make their narrative as effective and surprising as possible. Students also analyze videogames with critical thinking and understanding tricks used in game design and narrative. Additionally, using the projections and discussions, students create their own original ideas and plots, using different creative exercises to build up to working on first script drafts. Video games included in the course include games that excel in storytelling and narrative by breaking the conceptions of what society views as a videogame.

Language(s) of Instruction
English

Host Institution Course Number
217984

Host Institution Course Title
VIDEO GAMES AND STORYTELLING

Host Institution Course Details
https://www.uab.cat/web/courses/cursos-d-arts-i-humanitats/videogames-and-story...

Host Institution Campus
Bellaterra Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

Course Last Reviewed

2025-2026

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