

COURSE DETAIL

VIDEOGAMES IN EAST AND SOUTHEAST ASIA

Country

Hong Kong

Host Institution

Hong Kong University of Science and Technology (HKUST)

Program(s)

Hong Kong University of Science and Technology

UCEAP Course Level

Upper Division

UCEAP Subject Area(s)

Film & Media Studies

UCEAP Course Number

112

UCEAP Course Suffix**UCEAP Official Title**

VIDEOGAMES IN EAST AND SOUTHEAST ASIA

UCEAP Transcript Title

VIDEOGAMES E & SE A

UCEAP Quarter Units

4.50

UCEAP Semester Units

3.00

Course Description

While Japan used to dominate the Asian gaming landscape, its East Asian and Southeast Asian neighbors have since developed into major gaming hubs with distinctive characteristics. This course examines the formative influence of Japanese games throughout East and Southeast Asia, studies the rise of South Korea and China as centers for online gaming and esports, and surveys the emergence of robust national videogame industries in numerous Southeast Asian nations.

Language(s) of Instruction

English

Host Institution Course Number

HUMA 5371

Host Institution Course Title

VIDEOGAMES IN EAST AND SOUTHEAST ASIA

Host Institution Course Details

<https://prog-crs.hkust.edu.hk/pgcourse/2025-26/search?keyword=videogames>

Host Institution Campus

Host Institution Faculty

Host Institution Degree

Host Institution Department

Humanities

Course Last Reviewed

2025-2026

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